

# 2010 Boy Scout Advancement Requirements Changes

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The new 12th edition of the *Boy Scout Handbook* (34622) was issued in the summer of 2009. That book contains new requirements for each rank listed below, which do not officially take effect until January 1, 2010. Scouts working toward ranks in 2009 may use the new requirements, or may continue to use the old requirements, at their option. If a Scout has started work toward a rank before January 1, 2010, using requirements that were current before January 1, 2010, he may complete that rank only using the old requirements. Any progress toward a rank that is begun after January 1, 2010, must use the requirements as they are presented in the 12<sup>th</sup> edition *Boy Scout Handbook* (34622) or in *Boy Scout Requirements* book (33216).

BSA issued new editions of ALL of the merit badge pamphlets on August 1, 2008. The primary change to most of the pamphlets was the introduction of color photographs and diagrams, and new covers. The actual text and requirements, in most cases did not change from the previous editions. In some cases, however, the new editions do contain new information, and new requirements. *If the copyright date in the new pamphlet is not 2008 or later, the text in the pamphlet, including the requirements, did not change, only the cover and illustrations.* In addition, two of the old pamphlets, for the **Architecture and Landscape Architecture** Merit Badges were combined into a single pamphlet, although the Merit Badges remain separate and distinct from each other. Also, one Merit Badge, **Auto Mechanics**, was renamed to **Automotive Maintenance**, (and the emblem on the badge was changed). Although a new edition of the **Lifesaving** merit badge pamphlet was issued, the requirements did not change. However, the footnote relative to alternative requirements for the Second Class and First Class rank swimming requirements was deleted. **New Merit Badges for 2010: Robotics, GPS/GIS, Scouting Heritage, Scuba**

When there is a conflict between two published lists of requirements, such as *Boy Scout Requirements* (BSA Publication No. 33216) and a Merit Badge Pamphlet or the *Boy Scout Handbook*, the requirements book should be considered to be the controlling document, until a newer edition of *Boy Scout Requirements* is issued. Scouts starting work on any of these badges after January 1, 2010, must use the new requirements.

## REVISED RANK REQUIREMENTS

### Joining Requirement (Scout)

**Tenderfoot**

**Second Class**

**First Class**

**Star**

**Life**

**Eagle**

**Eagle Palm**

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In the revisions below, where the requirements weren't completely rewritten, the wording changes are shown as follows:

**New text is in bold GREEN underlined Serif text like this sentence.**

*Deleted portions are struck through RED italic text like this sentence.*

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## Joining Requirement (Scout)

The wording of requirement 1 was revised in 2005 (we had not noticed the change) to clarify the age requirement. A Boy who has earned the Arrow of Light or has completed the 5th grade must ALSO be at least 10 years old before he can join a Boy Scout Troop. The revision to the wording is as follows:

1. Meet age requirements: *Be a boy who has completed the fifth grade and be at least 10 years old, or be 11 years old, or have earned the Arrow of Light Award and be at least 10 years old, and be under 18 years old.*

**Be a boy who is 11 years old, or one who has completed the fifth grade or earned the Arrow of Light Award and is at least 10 years old, but is not yet 18 years old.**

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## Tenderfoot

A new requirement 4c was added and the wording of requirement 13 was revised. The revisions are as follows:

4.
    - c. **Using the EDGE method teach another person how to tie the square knot.**
  13. Demonstrate scout spirit by living the Scout Oath (Promise) and Scout Law in your everyday life.  
**Discuss four specific examples of how you have lived the points of the Scout Law in your daily life.**
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## Second Class

New requirements 2 and 10 were added (and old requirements 2-11 renumbered as 3-9 and 11-13), and the wording of requirements 3b, 3c, 3d, 3f, 3g, 4, 9a, and 11 (old 2b, 2c, 2d, 3, 8a, and 9) were revised. The revised requirements are as follows:

1.
  - A. Demonstrate how a compass works and how to orient a map. Explain what map symbols mean.
  - B. Using a compass and a map together, take a 5-mile hike (or 10 miles by bike) approved by your adult leader and your parent or guardian.\*
2. **Discuss the principles of "Leave No Trace"**
3. ~~2~~
  - A. Since joining, have participated in five separate troop/patrol activities (other than troop/patrol meetings), two of which included camping overnight.
  - B. On one of these campouts, select your patrol site and sleep in a tent that you pitched.  
**Explain what factors you should consider when choosing a patrol site and where to pitch a tent.**
  - C. ~~On one campout, demonstrate~~ **Demonstrate** proper care, sharpening, and use of the knife, saw, and ax, and describe when they should be used.
  - D. Use the tools listed in requirement ~~2c~~ **3c** to prepare tinder, kindling, and fuel for a cooking fire.
  - E. Discuss when it is appropriate to use a cooking fire and a lightweight stove. Discuss the safety procedures for using both..
  - F. **In an approved place and at an approved time, demonstrate** ~~Demonstrate~~ how to ~~light~~ **build** a fire and **set up** a lightweight stove. **Lighting the fire is not required.**
  - G. On one campout, plan and cook ~~over an open fire~~ one hot breakfast or lunch ~~for yourself~~, selecting foods from the food pyramid. Explain the importance of good nutrition. Tell how to transport, store, and prepare the foods you selected.
4. ~~3~~ Participate in a flag ceremony for your school, religious institution, chartered organization, community, or troop activity. **Explain to your leader what respect is due the flag of the United States.**
5. ~~4~~ Participate in an approved (minimum of one hour) [service project](#).
6. ~~5~~ Identify or show evidence of at least ten kinds of wild animals (birds, mammals, reptiles, fish, mollusks) found in your community.
7. ~~6~~
  - A. Show what to do for "hurry" cases of stopped breathing, serious bleeding, and ingested poisoning.
  - B. Prepare a personal first aid kit to take with you on a hike.
  - C. Demonstrate first aid for the following:
    - Object in the eye
    - Bite of a suspected rabid animal
    - Puncture wounds from a splinter, nail, and fishhook

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- Serious burns (partial thickness, or second degree)
  - Heat exhaustion
  - Shock
  - Heatstroke, dehydration, hypothermia, and hyperventilation
8. ~~7~~
- A. Tell what precautions must be taken for a safe swim.
  - B. Demonstrate your ability to jump feetfirst into water over your head in depth, level off and swim 25 feet on the surface, stop, turn sharply, resume swimming, then return to your starting place.
  - C. Demonstrate water rescue methods by reaching with your arm or leg, by reaching with a suitable object, and by throwing lines and objects. Explain why swimming rescues should not be attempted when a reaching or throwing rescue is possible, and explain why and how a rescue swimmer should avoid contact with the victim.
9. ~~8~~
- A. Participate in a school, community, or troop program on the dangers of using drugs, alcohol, and tobacco, and other practices that could be harmful to your health. Discuss your participation in the program with your family, **and explain the dangers of substance addictions.**
  - B. Explain the three R's of personal safety and protection.
10. **Earn an amount of money agreed upon by you and your parent, then save at least 50 percent of that money.**
11. ~~9~~ Demonstrate scout spirit by living the Scout Oath (Promise) and Scout Law in your everyday life. **Discuss four specific examples (different from those used for Tenderfoot requirement 13) of how you have lived the points of the Scout Law in your daily life.**
12. ~~10~~ Participate in a Scoutmaster conference.
13. ~~11~~ Complete your board of review.



## First Class

**Old requirements 10, 11, and 12 were renumbered as 12, 10 and 11 respectively. Requirements 7a and 7b were combined, and 7c was renumbered as 7b. The wording of requirements 2, 3, 4a, and 12 (old 10) were revised. The revised requirements are as follows:**

- 2. Using a **map and** compass, complete an orienteering course that covers at least one mile and requires measuring the height and/or width of designated items (tree, tower, canyon, ditch, etc.)
- 3. Since joining, have participated in ten separate troop/patrol activities (other than troop/patrol meetings), three of which included camping overnight. **Demonstrate the principles of Leave No Trace on these outings.**
- 4.

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- A. Help plan a patrol menu for one campout that includes at least one breakfast, one lunch, and one dinner and that requires cooking at least two **of the** meals. Tell how the menu includes the foods from the food pyramid and meets nutritional needs.
- 7.
- A. Discuss when you should and should not use lashings. **Then demonstrate tying the timber hitch and clove hitch and their use in square, shear, and diagonal lashings by joining two or more poles or staves together.**  
*~~b. Demonstrate tying the timber hitch and clove hitch and their use in square, shear, and diagonal lashings by joining two or more poles or staves together.~~*
- B. ~~€~~ Use lashing to make a useful camp gadget.
10. ~~Demonstrate scout spirit by living the Scout Oath (Promise) and Scout Law in your everyday life.~~  
~~11.~~ Tell someone who is eligible to join Boy Scouts, or an inactive Boy Scout, about your troop's activities. Invite him to a troop outing, activity, service project or meeting. Tell him how to join, or encourage the inactive Boy Scout to become active.
11. ~~12.~~ Describe the three things you should avoid doing related to use of the Internet. Describe a cyberbully and how you should respond to one.
12. **Demonstrate scout spirit by living the Scout Oath (Promise) and Scout Law in your everyday life. Discuss four specific examples (different from those used for Tenderfoot requirement 13 and Second Class requirement 11) of how you have lived the points of the Scout Law in your daily life.**
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**The lists of positions of responsibility for requirement 5 were revised by adding some positions. The revised lists are as follows:**

### Boy Scout troop.

- Patrol leader,
- **Venture patrol leader**
- assistant senior patrol leader,
- senior patrol leader,
- troop guide,
- Order of the Arrow troop representative,

### Varsity Scout team.

- Captain,
- cocaptain,
- program manager,
- squad leader,
- team secretary,
- Order of the Arrow team representative,
- librarian,
- historian,

### Venturing crew / Sea Scout ship.

- President,
- vice president,
- secretary,
- treasurer,
- **den chief,**
- **quartermaster,**
- **historian,**
- **guide,**
- boatswain,

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- den chief,
- scribe,
- librarian,
- historian,
- quartermaster,
- bugler,
- junior assistant Scoutmaster,
- chaplain aide, ~~of~~
- instructor~~2~~
- troop webmaster, or
- Leave No Trace trainer.
- quartermaster,
- chaplain aide,
- instructor, ~~of~~
- den chief~~2~~
- team webmaster, or
- Leave No Trace trainer.
- boatswain's mate,
- yeoman,
- purser, ~~of~~
- storekeeper~~2~~
- crew/ship webmaster, or
- Leave No Trace trainer.



Life

A new requirement 6 was added and old requirements 6 and 7 were renumbered as 7 and 8. In addition, the lists of positions of responsibility for requirement 5 were revised by adding some positions (see the list above). The revisions are as follows:

6. While a Star Scout, use the EDGE method to teach a younger Scout the skills from ONE of the following six choices, so that he is prepared to pass those requirements to his unit leader's satisfaction.
  - A. Second Class - 7a and 7c (first aid)
  - B. Second Class - 1a (outdoor skills)
  - C. Second Class - 3c, 3d, 3e, and 3f (cooking/camping)
  - D. First Class - 8a, 8b, 8c, and 8d (first aid)
  - E. First Class - 1, 7a, and 7c (outdoor skills)
  - F. First Class - 4a, 4b, and 4d (cooking/camping)
7. ~~6~~ Take part in a Scoutmaster conference
8. ~~7~~ Complete your board of review.

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## Eagle

The wording of requirements 1, 2, and 5 were revised slightly, and the lists of positions of responsibility for requirement 4 were revised by adding some positions (but see the note under those lists below, regarding some errors we detected.) The revised lists are as follows:

1. Be active in your troop, team, crew, or ship ~~and patrol~~ for a period of at least 6 months ~~as a~~ after you have achieved the rank of Life Scout.
2. Demonstrate Scout spirit by living the Scout Oath (~~Promise~~) and ~~Scout~~ Law in your ~~everyday~~ daily life. List the names of individuals who know you personally and would be willing to provide a recommendation on your behalf, including parents/guardians, religious, educational, and employer references.
4. While a Life Scout, serve actively for a period of 6 months in one or more of the following positions of responsibility:

### Boy Scout troop.

- Patrol leader,
- ~~Venture patrol leader,~~
- assistant senior patrol leader,
- senior patrol leader,
- Venture patrol leader,
- troop guide,
- Order of the Arrow troop representative,
- den chief,
- scribe,
- librarian,
- historian,
- quartermaster,
- ~~Bugler,~~
- junior assistant Scoutmaster,
- chaplain aide,
- instructor,
- \*\*troop webmaster,
- and
- \*\*Leave No Trace

### Varsity Scout team.

- Captain,
- cocaptain,
- program manager,
- squad leader,
- team secretary,
- Order of the Arrow team representative,
- librarian,
- historian
- quartermaster,
- chaplain aide,
- instructor, or
- den chief.
- **\*\*team webmaster, or**
- **\*\*Leave No Trace trainer**
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### Venturing crew / Sea Scout ship.

- President,
- vice president,
- secretary,
- treasurer,
- ~~den chief,~~
- quartermaster
- historian
- den chief,
- guide
- boatswain,
- boatswain's mate,
- yeoman,
- purser,
- storekeeper
- **\*\*crew/ship webmaster,**
- **or**
- **\*\*Leave No Trace trainer**

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## trainer

*\*\*The troop webmaster and Leave No Trace trainer positions for Troops do not appear in the new Boy Scout Handbook, but do appear on the current Application for Eagle (effective Jan 1, 2010). They do not appear either in the Handbook nor on the application for Teams nor for Crews /Ships. We assume these are errors and that the positions are valid for boys in Troops, Teams, Crews, and/or Ships, since the positions are all listed under the Star requirements (and thus are also valid for Life advancement).*

*Also, Troop Bugler appears in the Handbook, but not on the application. Bugler has never before been a valid position for Eagle, even though it has been for Star/Life.*

5. While a Life Scout, plan, develop, and give leadership to others in a [service project](#) helpful to any religious institution, [any](#) school, or [your](#) community. (The project should benefit an organization other than Boy Scouting.) The project ~~idea~~ [plan](#) must be approved by the organization benefiting from the effort, your Scoutmaster and troop committee and the council or district before you start. You must use the [Eagle Scout Leadership Service Project Workbook, No. 512-927](#), in meeting this requirement.

NOTE: The Flint River Council has also published the [FRC Life to Eagle Guide](#) for use by Scouts, Parents and Troop Leaders.

Effective August 1, 2009, the National BSA Office will no longer accept Eagle applications prior to the 2009 printing. The new Eagle Scout application (512-728) can be found on [scouting.org](#). or by accessing this [Eagle Scout Rank Application link](#).



## Eagle Palm

The wording of requirement 1 was revised slightly, and a footnote to that requirement was added, clarifying the tenure requirement. The revised requirement, and footnote are as follows:

1. Be active in your troop and patrol for at least 3 months after becoming an Eagle Scout or after the award of ~~your~~ last Palm.\*

**\* Eagle Palms must be earned in sequence, and the three-month tenure requirement must be observed for each Palm.**

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## NEW TROOP LEADERSHIP POSITIONS

	<p><b>TROOP WEBMASTER</b></p> <p>The troop webmaster is responsible for maintaining the troop's website. He should make sure that information posted on the website is correct and up to date and that members' and leaders' privacy is protected. A member of the troop committee may assist him with his work.</p>
	<p><b>LEAVE NO TRACE TRAINER</b></p> <p>The Leave No Trace Trainer specializes in teaching Leave No Trace principles and ensuring that the troop follows these principles on outings. He can also help Scouts earn the Leave No Trace award. He should have a thorough understanding of and commitment to Leave No Trace. Ideally, he should have completed Leave No Trace training and earned the Camping and Environmental Science merit badges.</p> 
	<p><b>VENTURE PATROL LEADER</b></p>  <p>A <b>Venture patrol</b> is an optional patrol within the troop made up of Scouts age 13 and older. These troop members have the maturity and experience to take part in more challenging high-adventure outings. The Venture patrol elects a patrol leader, who works with an assistant Scoutmaster to put the patrol's plans into action. Members wear the distinctive "VENTURE" patch over their right pocket.</p>



### Troop Leadership Training '09 Edition

# ***“What is EDGE™?”***

EDGE™ is the method you will use to teach in your troop. The key to making EDGE™ work is to use it for all teaching opportunities. Make it a habit.

1. **Explain**—The trainer *explains* how something is done.
2. **Demonstrate**—After the trainer explains, the trainer *demonstrates* while explaining again.
3. **Guide**—The learner tries the skill while the trainer *guides* him through it.
4. **Enable**—The trainee works on his own under the watchful eye of the trainer. The trainer’s role in this step is to remove any obstacles to success, which *enables* the learner to succeed.